Games, Technology and Media Literacy

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Connecting Europe Facility
### A Gamer Study from Finland

<table>
<thead>
<tr>
<th>Age Group</th>
<th>Plays video games <strong>every day</strong></th>
<th>Plays video games <strong>every week</strong></th>
<th>Does not play video games</th>
</tr>
</thead>
<tbody>
<tr>
<td>10–19</td>
<td>52,2 %</td>
<td>81,6 %</td>
<td>1,5 %</td>
</tr>
<tr>
<td>20–29</td>
<td>31,4 %</td>
<td>56,2 %</td>
<td>8,5 %</td>
</tr>
<tr>
<td>30–39</td>
<td>18,7 %</td>
<td>43,6 %</td>
<td>15,5 %</td>
</tr>
<tr>
<td>40–49</td>
<td>16,1 %</td>
<td>25,8 %</td>
<td>38,7 %</td>
</tr>
<tr>
<td>50–59</td>
<td>8,3 %</td>
<td>17,9 %</td>
<td>56,2 %</td>
</tr>
<tr>
<td>60–69</td>
<td>11,3 %</td>
<td>20,8 %</td>
<td>66,1 %</td>
</tr>
<tr>
<td>&gt;70</td>
<td>6,3 %</td>
<td>14,5 %</td>
<td>71,4 %</td>
</tr>
</tbody>
</table>

Do video games lead to violence?

By Susan Scutti, CNN

Updated 1908 GMT (0308 HKT) February 22

Story highlights

Pediatric group concludes that violent video games increase aggression

Alternatively, some research shows that gaming may decrease violence

(CNN) — President Donald Trump said Thursday during a White House meeting on school safety that the nation needs to address what young people are seeing.

"I'm hearing more and more people saying the level of violence on video games is really shaping young people's thoughts," he said. "And then you go the further
XMAS SHOCK Mum’s warning after son accidentally spends her month’s wages playing Fifa 18 PlayStation game – leaving them with no cash for Christmas

He unknowingly bought points while playing it as there were no alerts that they cost money

By Ann Mooney
15th December 2017, 10:09 am | Updated: 15th December 2017, 5:52 pm

A MUM of four has issued a warning to parents after her son accidentally spent her entire month’s wages playing FIFA.

The distraught woman bought the Playstation game for her 14-year-old lad using her debit card - who unknowingly bought in-game coins with real cash while playing it as there were no alerts that they cost money.
Google to pay $19 million to refund kids' in-app purchases

By Grant Gross
Senior Editor, IDG News Service • SEP 4, 2014 10:05 AM PT

Google has agreed to pay at least $19 million to settle a U.S. Federal Trade Commission complaint that the company unfairly billed Android mobile device owners for in-app purchases made by their children, the agency said Thursday.

Apple Refunds 8-Year-Old’s $6,131 Bill For In-App Purchases

BY KILLIAN BELL • 5:49 AM, JULY 22, 2013

Require password

For all purchases through Google Play on this device

Every 30 minutes

Never

Cancel
## Lunar Loot Boxes
*Overwatch®: Loot Boxes*

Available through March 5, 2018.

<table>
<thead>
<tr>
<th>Quantity</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td>2 Loot Boxes</td>
<td>EUR1.99</td>
</tr>
<tr>
<td>5 Loot Boxes</td>
<td>EUR4.99</td>
</tr>
<tr>
<td>11 Loot Boxes</td>
<td>EUR9.99</td>
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<tr>
<td>24 Loot Boxes</td>
<td>EUR19.99</td>
</tr>
<tr>
<td>50 Loot Boxes</td>
<td>EUR39.99</td>
</tr>
</tbody>
</table>

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**Buy Now**

**Gift**
Counter-Terrorists won

Distributing the prizes...
The game ID: G541303
CSGO Gambling Addiction.

Hello, im Daniel from New York City and I am 13 years old. Yeah, thats really young for gambling, and i cant stop. Gambling is always on my mind and everytime i think of gambling all i think about is me hitting the chance of making a lot of money, usually i do, then lose it all and you dont even want to hear what happens when i lose it all. Sounds ridiculous but i feel like i actually need help to stop gambling, yeah its csgo skins, but you could make real money i guess. Everytime i deposit a skin to gamble, i dont even think twice, its like its not even me. I sit silenced and cold handed and just bet bet bet. I want some actual tips and help to help me stop. and please dont say "just stop gambling" that really doesnt help. Its on my mind all the time. I gamble because i think about all the money i've lost gambling and get upset so i try to gamble to get it all back and i cant, then lose it all again, just a few weeks ago i got my first knife, Bayo Bright Water FT, and i got it from $20 gambling. I had it no less than 2 hours when i started thinking maybe i should gamble it and make more money. thats my problem, i dont know when to stop. Thank you if you read this whole thing. No hate please, im just a normal person stuck in a problem.
“Good media literacy enables us to understand and critically appraise the world and the culture we live in. Hence it is also relevant for our growth as human beings and for living a good life.”
Media education related to digital game playing is a key area for development. Families, for example, pay less attention to children’s and adolescents’ game playing than they do to other media use. Such issues as gender roles associated with gaming and game contents can be brought up in media education.
The educator’s guide for the video He’s just playing

Introduction

He’s just playing is a story targeted at students in secondary school or older. It’s a story about a teenager, Eppu, who plays computer games several hours a day. In the video, Eppu reflects on the benefits and harms of playing games, how his parents feel about it, and his own future as a gamer. The story covers the topics gaming as a hobby, moderate and excessive gaming, and the attitudes of his parents regarding gaming.

The Pelitaato project

The educator’s guide is produced by the Pelitaato project of Enköön päätelake! EHYTT ry. In addition to digital games the project also covers gambling among children and youths.

The projects activities are targeted at children and youths, as well as their interest groups, e.g. parents, school staff, and other professionals or volunteers working with children and youths.

More info about the project

www.pelitaato.fi/en
eSports
Streaming
Harassment
In App Purchases
LootBoxes and Skin Betting
Games as a Hobby
Games as a Career
Games as Stories and Art
Serious Gaming
Accessibility
Educational Consciousness
Thank you!

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